# SAULT COLLEGE OF APPLIED ARTS & TECHNOLOGY SAULT STE. MARIE, ONTARIO

COURSE OUTLINE

MARKETING AND SALESMANSHIP

COURSE TITLE

CODE NO

OFFICE PROCEDURES/RETAIL SALES

PROGRAM

T, MATTHEWS

AUTHOR

FEBRUARY,- 1990

DATE:

**PREVIOUS OUTLINE** JANUARY, 1989 DATED:

New

Revision:

Finonta

APPROVED:

DEAN, SCHOOL OF BUSINESS & HOSPITALITY

/ L .h "?0 DATE

MKT115

TWO

SEMESTER:

MARKETING AND SALESMANSHIP

## MKT115

#### COURSE NAME

#### COURSE CODE

# PHILOSPHY AND GOALS:

Further study of the basic marketing principles with specific emphasis on salesmanship. The social and interpersonal skills used in retailing will be emphasized. The student will be expected to make an effective sales presentation of retail type merchandise.

## METHOD OF ASSESSMENT (GRADING METHOD):

Tests (2 X 30%)	60%
In-Class Presentations (2 x 10%)	20%
Attendance/Participation	20%

## TESTS AND EVALUATION INSTRUMENTS:

Students who are absent from class are expected to contact the instructor prior to the scheduled class with an explanation. If your instructor is not available, please leave a message and phone number with the switchboard operator at the college. As a standard to guide your behaviour, most businesses would not accept an absentee rate of greater than 5%.

A+	(90%-100%)	Consistently Outstanding
А	{80%- d9%)	Outstanding Achievement
В	(65%- 79%)	Consistently Above Average Achievement
С	(55%- 64%)	Satisfactory or Average Achievement
R	(under 55%)	Repeat. The student has not satisfactorily
		achieved the objectives of the course.

TEXTBOOK(S);	1.	<u>Customer Contact</u> (provided on a loan basis)	
	2.	How to Win Friends & Influence People, Dale Carnegie	

#### SUBJECT MATTER:

- 1. Orientation
- 2. Why do people act the way they do?
- 3. Who is talking to you?
- 4. Which of you is responding?
- 5. Spotting the problems.
- 6. Cooling off the situation.
- 7. Fundamental techniques in handling people.
- 8. Six ways to make people like ;you.
- 9. How to win people to your way of thinking.
- 10. How to change people without giving ofense or arousing resentment.
- 11. Features/Benefits/Advantages.